

2) Value of (VA) is named discharge Q

where : $v \rightarrow \text{Length} / \text{time}$
 $A \rightarrow \text{length}^2$

$$\Rightarrow (VA) = \text{length}^3 / \text{time}$$

Quantity / time

\Rightarrow discharge

is m^3/s or ---

Then $\underline{\underline{Q_1 = Q_2 = \dots}}$

Pipes, rivers ---
(closed conduit, open channel)
use this term.

So,

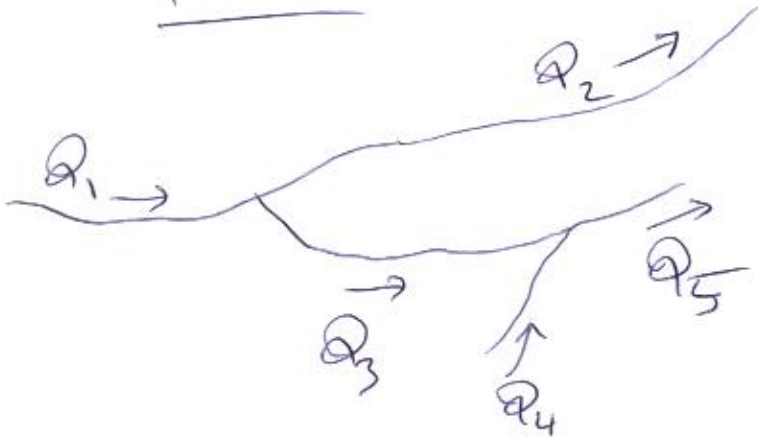
$$VA = Q = \text{Volume} / \text{time}$$

Four characteristics of flow
are related.

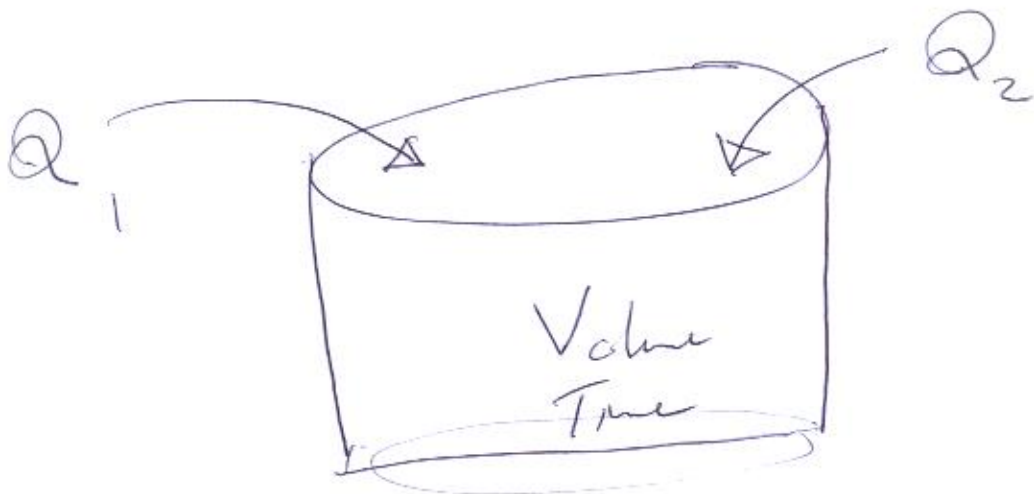
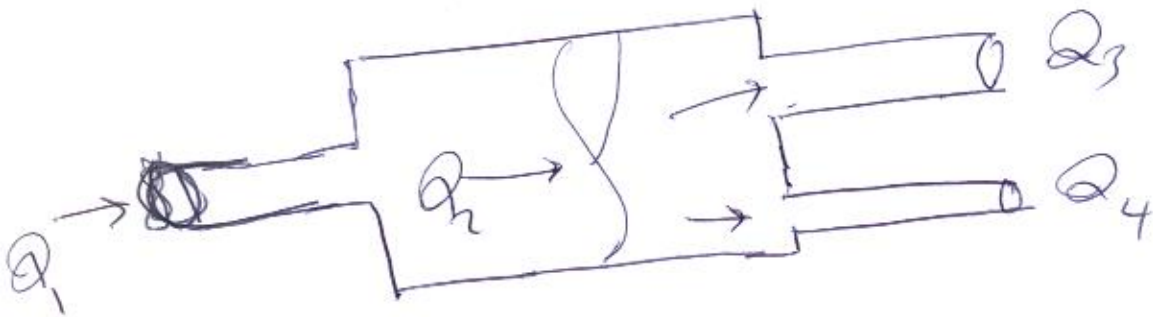
3)

Application

Plan view



$Q_1 \dots$



4) 3.3 Momentum Equation

It is based on Newton

law of motion, $F = ma$



$$F = ma$$

↓ ↘ dv/dt

Sol.

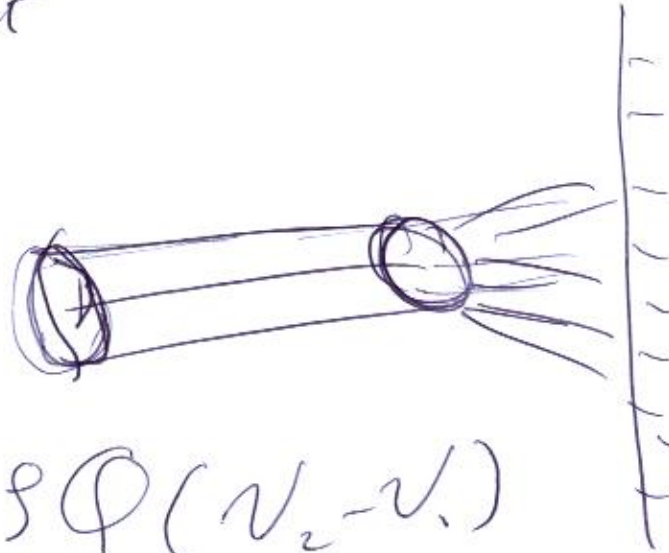
$$F_x = \rho Q (v_{2x} - v_{1x})$$
$$F_y = \rho Q (v_{2y} - v_{1y})$$

Force on ϵ by a moving fluid.

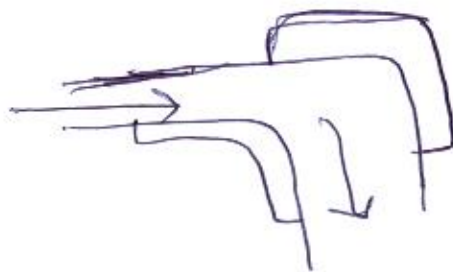
5)

Applications:

Water jet



$$F = \rho Q (V_2 - V_1)$$



6) 3.4 Energy (Bernoulli) Equation

It is based on the concept of energy conservation



Energy as force \times distance used to derive. Energy at any point in a fluid moving is given as three parts of energy:

$\frac{P}{\rho}$: pressure energy

$\frac{V^2}{2g}$: velocity "

Z : potential " (from given datum), horizontal.

7) Then $E_1 = E_2$

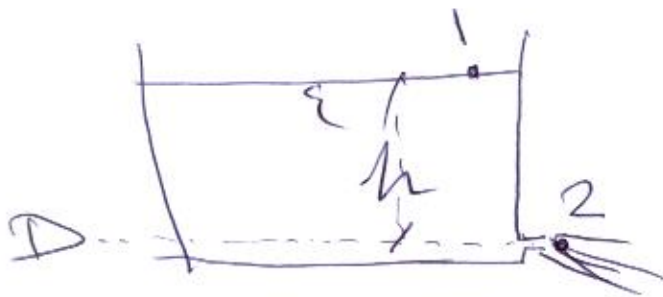
$$\frac{V_1^2}{2g} + \frac{P_1}{\gamma} + z_1 = \frac{V_2^2}{2g} + \frac{P_2}{\gamma} + z_2$$

$\frac{P_1}{\gamma} = 0$ for open channel

$\frac{V_1}{2g} \approx 0$ ~ small velocities

$z = 0$ ~ a point on the datum

Application



$$E_1 = E_2$$

$$\frac{V_1^2}{2g} + \frac{P_1}{\gamma} + z_1 = \frac{V_2^2}{2g} + \frac{P_2}{\gamma} + z_2$$

$$0 + 0 + h = \frac{V_2^2}{2g} + 0 + 0$$

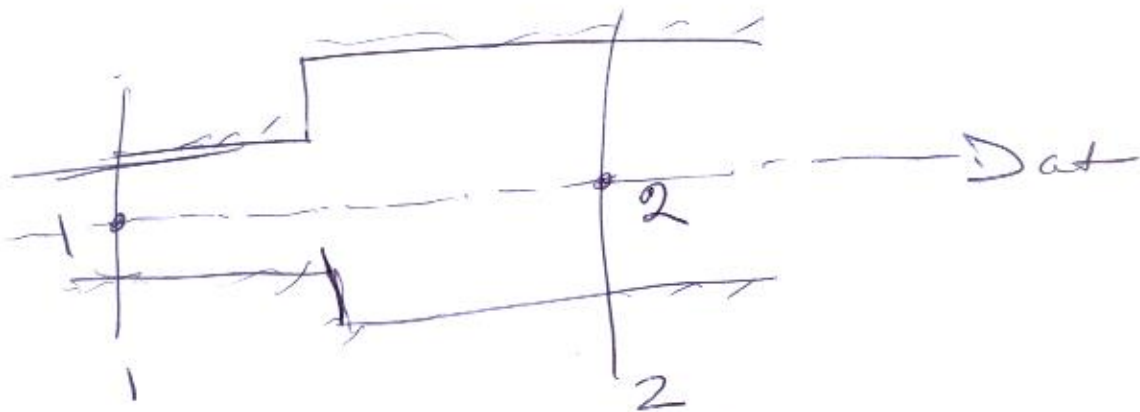
$$\therefore V^2 = 2gh \text{ or } V = \sqrt{2gh}$$

8) Water bed channel drop



$$\frac{v_1^2}{2g} + \frac{P_1}{\rho} + h = \frac{v_2^2}{2g} + \frac{P_2}{\rho} + z_2$$

Pipes:



$$\frac{v_1^2}{2g} + \frac{P_1}{\rho} + z_1 = \frac{v_2^2}{2g} + \frac{P_2}{\rho} + z_2$$

9) In case of losses,
 (due to friction, entrance, ...)
 or gain (due to pump),
 then

$$E_1 + E_p - E_f = E_2$$

Generally $E_1 + E_{\text{add}} - E_{\text{Loss}} = E_2$

